

**MAT 362 – COURSE SCHEDULE**  
**SPRING SEMESTER 2024**  
(subject to change)

<b>DATE</b>	<b>MATERIAL COVERED IN LECTURE</b>	<i>To do for next class</i> <b>Assignments due</b>
M: Jan 22	INTRO TO COURSE REVIEW OF MAT 361	<i>Read §4.14</i>
W: Jan 24	§4.14: Unrestricted-in-Sign Variables	<i>Read §6.5</i>
F: Jan 26	§6.5: Finding the Dual of an LP	<i>Read §6.6</i>
M: Jan 29	§6.6: Interpretation of the Dual	<i>Read §6.7</i>
W: Jan 31	§6.7: The Dual Theorem Problem	
F: Feb 2	§6.7 Continued	<i>Read §6.8</i>
M: Feb 5	§6.8: Shadow Prices	
W: Feb 7	§6.8 Continued	<i>Read §6.9</i>
F: Feb 9	§6.9: Duality and Sensitivity	<i>Read §6.10</i>
M: Feb 12	§6.10: Complementary Slackness	
W: Feb 14	CHAPTER 6 CATCH-UP	<i>Read §7.1</i>
F: Feb 16	§7.1: Transportation Problems	<b>HW I</b>
M: Feb 19	§7.1 Continued	<i>Read §7.2</i>
W: Feb 21	§7.2: Basic Feasible Solutions for Transportation Problems	<i>Read §7.3</i>
F: Feb 23	§7.3: Transportation Simplex Method	

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M: Feb 26	§7.3: Continued	<i>Read §7.4</i>
W: Feb 28	§7.4: Sensitivity in Transportation Problems	<i>Read §7.5</i>
F: Mar 1	§7.5: Assignment Problems	<b>HW II</b>
M: Mar 4	CHAPTER 7 CATCH-UP	
W: Mar 6	§8.1: Basic Definitions	
F: Mar 8	<b>EXAM I</b> <b>Sections 4.14, 6.5-6.10, 7.1-7.5</b>	<b>Project I</b>
M: Mar 11	SPRING BREAK NO CLASS	
W: Mar 13	SPRING BREAK NO CLASS	
F: Mar 15	SPRING BREAK NO CLASS	<i>Read §8.2</i>
M: Mar 18	§8.2: Shortest Path Problems	
W: Mar 20	§8.2: Continued	<i>Read §8.3</i>
F: Mar 22	§8.3: Maximum-Flow Problems	<i>Read §8.5</i>
M: Mar 25	§8.5: Minimum-Cost Network Flow Problems	
W: Mar 27	CHAPTER 8 CATCH-UP	<i>Read §14.1</i>
F: Mar 29	§14.1: Two-Person Zero-Sum and Constant Sum Games	
M: Apr 1	§14.1: Continued	<i>Read §14.2</i>
W: Apr 3	§14.2: Randomized Strategies, Domination, and Graphical Solutions	<i>Read §14.3</i>
F: Apr 5	§14.3: Zero Sum Game LPs	<i>Read §14.4</i> <b>HW III</b>

§9.1: Integer Programming §9.2: Formulating an IP §9.2 Continued §9.3: Branch-and-Bound Method for Pure IPs

§9.4: Branch-and-Bound Method for Mixed IPs §9.5: Knapsack Problems §9.6: Traveling Salesperson Problems §9.6: Continued

<b>DATE</b>	<b>MATERIAL COVERED IN LECTURE</b>	<i>To do for next class</i> <b>Assignments due</b>
M: Apr 8	§14.4: Two-Person Nonconstant Sum Games	
W: Apr 10	CHAPTER 14 CATCH-UP	<i>Read §9.1</i>
F: Apr 12	§9.1: Integer Programming	<i>Read §9.2</i>
M: Apr 15	§9.2: Formulating an IP	
W: Apr 17	§9.2 Continued	<i>Read §9.3</i>
F: Apr 19	§9.3: Branch-and-Bound Method for Pure IPs	<i>Read §9.4</i> <b>HW IV</b>
M: Apr 22	§9.4: Branch-and-Bound Method for Mixed IPs	
W: Apr 24	CHAPTER 9 CATCH-UP	
F: Apr 26	<b>EXAM II</b> <b>Sections 8.1–8.3, 8.5, 14.1–14.4, &amp; 9.1–9.3</b>	<i>Read §9.5</i>
M: Apr 29	§9.5: Knapsack Problems	<i>Read §9.6</i>
W: May 1	§9.6: Traveling Salesperson Problems	
F: May 3	§9.6 Continued	<b>Project II, HW V</b>
W: May 8	<b>MAT362 FINAL EXAM: 11:00 AM – 1:00 PM</b>	<b>LY 228</b>